

음악제작소 WeMu

TECHNICAL
RIDER

1. Requested thing

- Trap(percussion) Table

3ea

- Armless Chair 4ea
- Drum Throne 1ea

2. Clothes for stage



1. Speaker System

- Should be prepared 3way or 4way system and system control by our sound-engineer
- Need good condition sound system like D&B, L-Acoustic, Meyer and ETC
- Sub-Woofer should be driven independent Aux-Out or Matrix
- Should be need five wedge monitor

2. Mixing Board System

- Good condition Yamaha CL or QL Series
 - (if it is impossible to prepare Yamaha Series)

Midas M32 with stage rack on the stage or multi channel box

- Yamaha O1V96, LS9, Allen&Heath Qu and low grade console, analog console is not allowed

3. Microphones

wireless	Shure Axient Digital AD2/Beta87 or UR4D+ UR2/Beta58 or Sennheiser with bodypack	4ea
wired	Shure SM58	2ea
	Shure SM57	3ea
	Audio Technica AT4051b	5ea
	DPA 4088 or 4061 for wireless	2ea
	DPA 4099v for wireless	1ea
	Radial Pro D2 Stereo DI Box	1ea

4. **Mic Stands** : Should be prepared good quality brand and good condition Microphone stand (like K&M or Gravity)

stands	Long Boom Mic Stands	3ea
	Middle Boom Mic Stands	7ea
	3M Traspore Tape	1ea

5. Input Mic Channel

CH No.	Inst.	Microphone	Stand/Remark
1	Buk 1	Shure SM57	Middle
2	Buk 2	Shure SM57	Middle
3	Cym / Chime	Audio Technica at4051b	Long
4	Gung	Shure SM58	Middle
5	Chae	Shure SM57	Middle

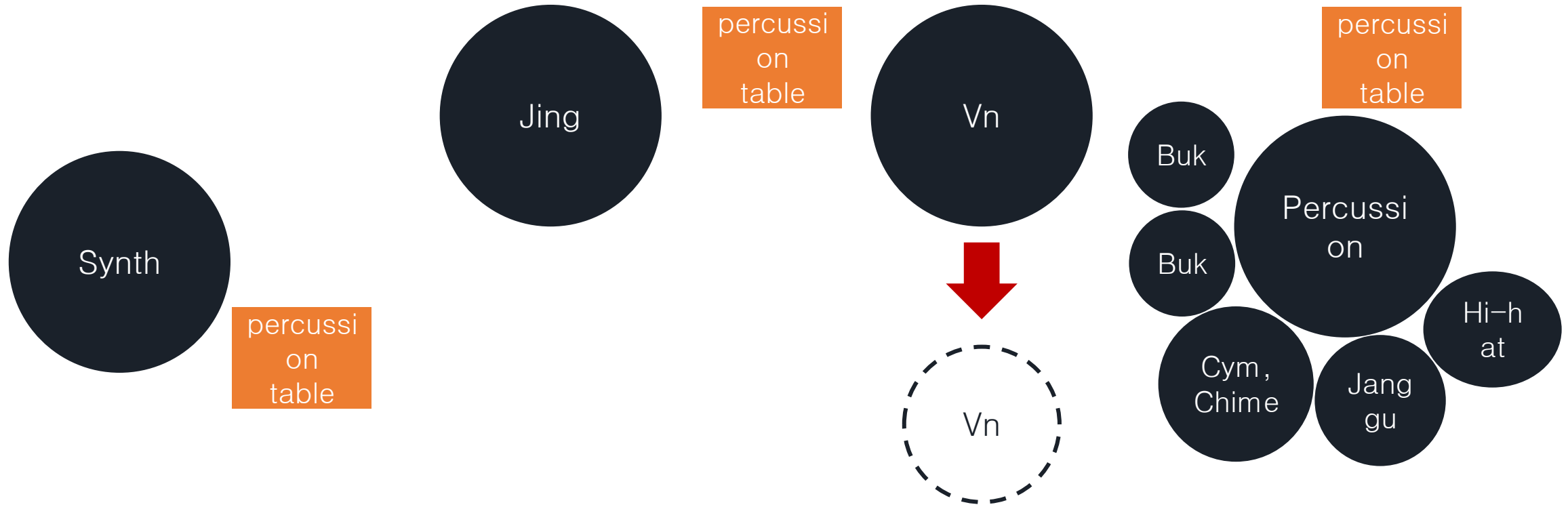
5. Input Mic Channel

CH No.	Inst.	Microphone	Stand/Remark
6	Hi-hat	Audio Technica at4051b	Middle
7	Synth L	Radial Pro D2	-
8	Synth R		-
9	Jing	Shure SM58	Middle
10	Jing Bottom	Audio Technica at4051b	Long
11	Bara / Bell	Audio Technica at4051b	Middle
12	Spare	Audio Technica at4051b	Long
13	Vox Pin 1 W/L	DPA 4061 or 4088 W/L	Tape
14	Vox Pin 2 W/L	DPA 4061 or 4088 W/L	Tape
15	Vn W/L	DPA 4099v W/L	kit
16	Synth Mc	Shure W/L Hand	Long

- Please prepare good condition wash and spot moving light.
- If preparing moving light is difficult, the tower lights must be correctly positioned in the player's position.
- The console does not matter which console, but prefer MA or Avolites.
- When positioned in the player's place, the face should be clear and clear, and there should be no empty space.
- Please avoid too much flashy lighting.
- Please prepare for the spare lights each per 2ea.

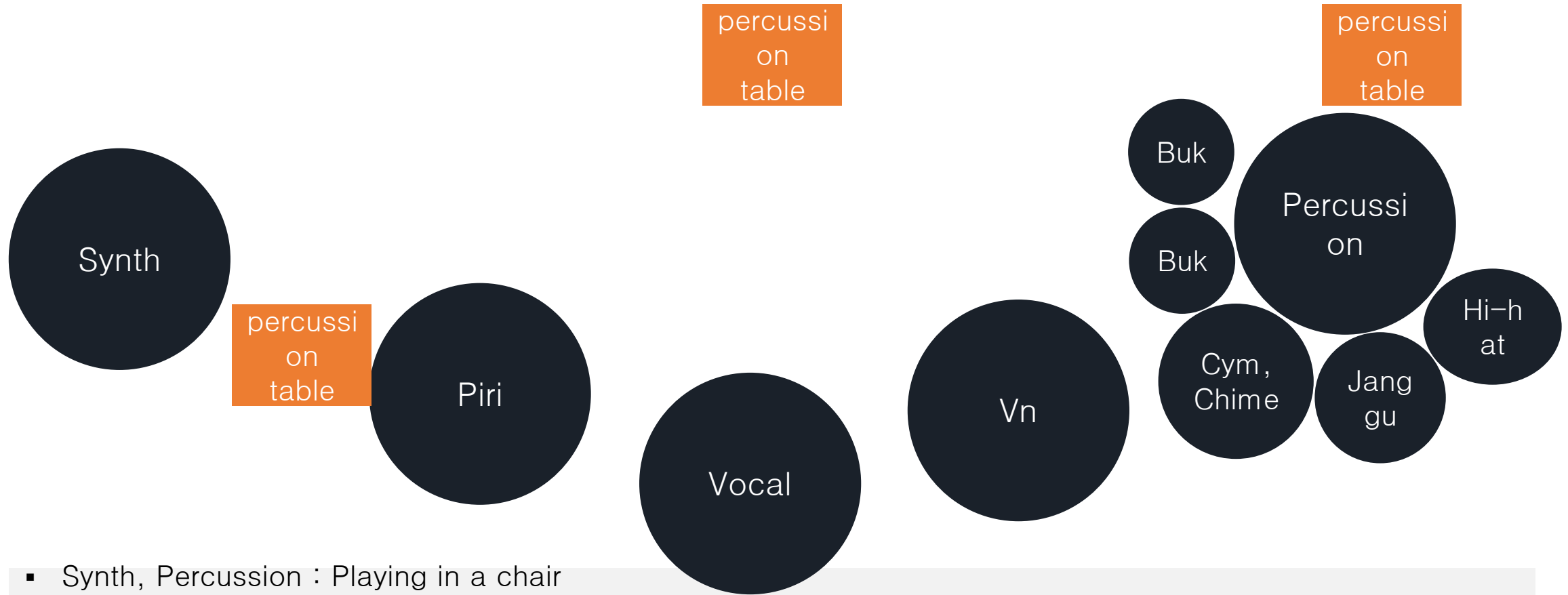
light	Wash Moving Light	12ea
	Spot Moving Light	8ea

Stage Plot 1. 터-굿 (5' 00")



- Synth, Percussion : Playing in a chair / Fixed position from beginning to end of performance
- Jing : Playing in a chair, Play the Jing on the stand
- Vn : Moving forward in the middle of the performance, standing and playing (no play when sitting)

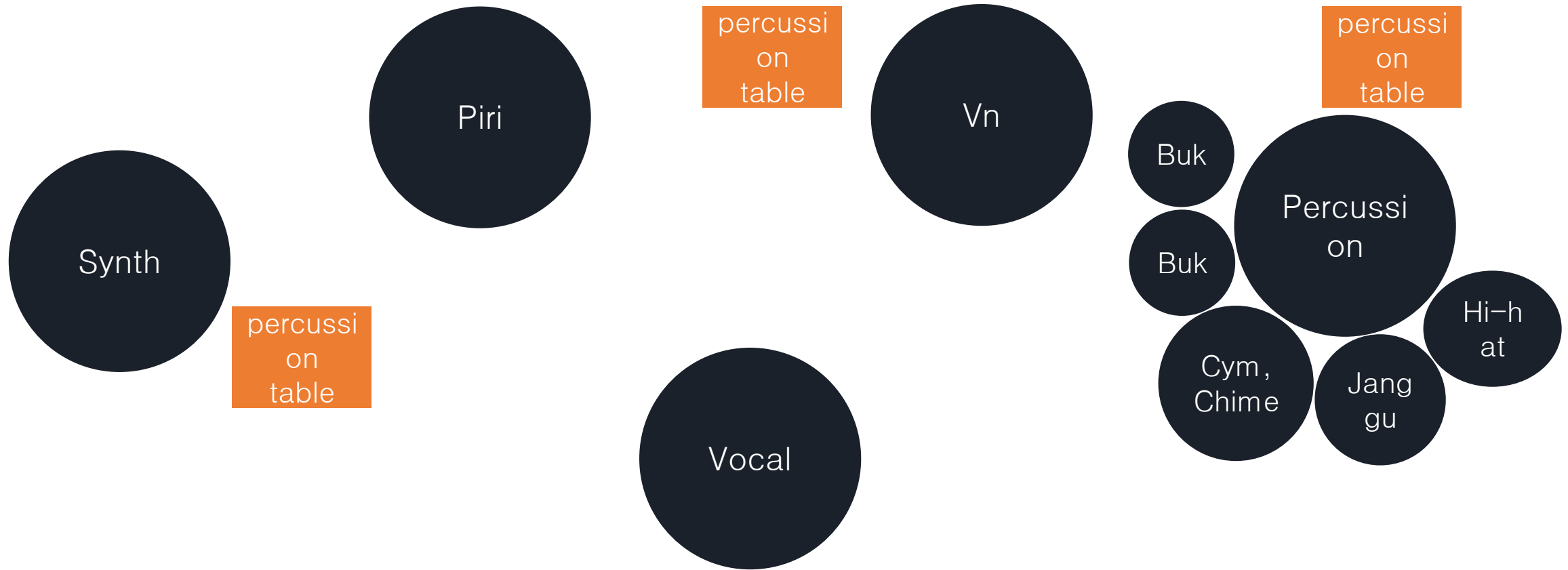
Stage Plot 1.5. 어-허긋짜 (6' 00")



- Synth, Percussion : Playing in a chair
- Piri, Vn : Play standing / The Piri player plays the Piri and Jing at the same time (the Jing lies on the percussion table)

Stage Plot 2. ㄱ, Bye (7' 00")

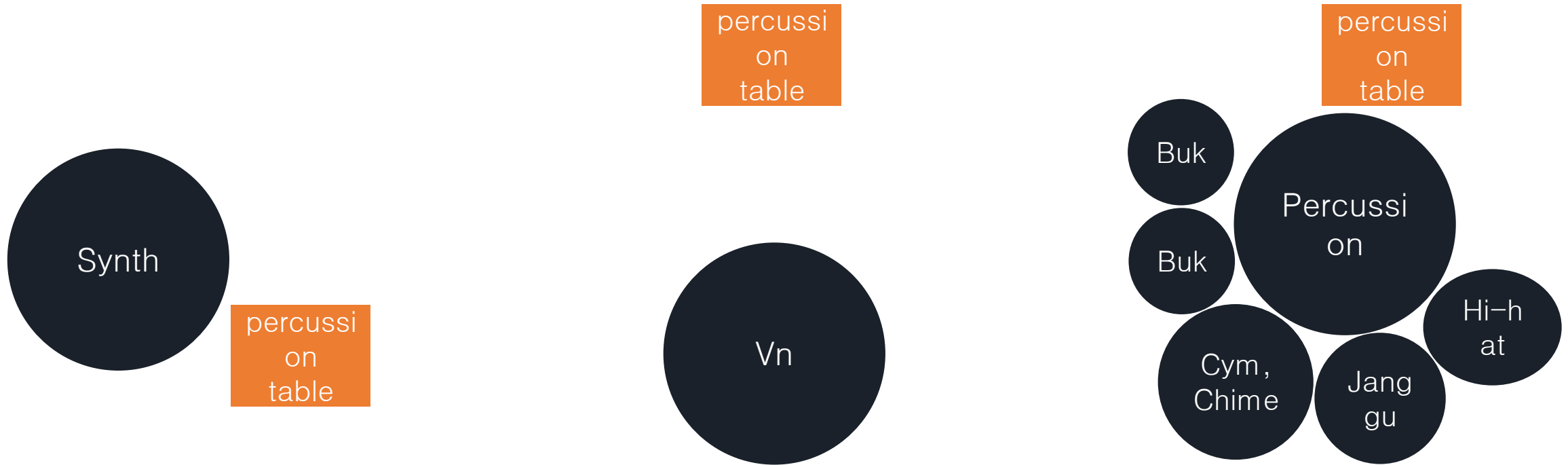
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- Synth, Percussion, Vn : Playing in a chair

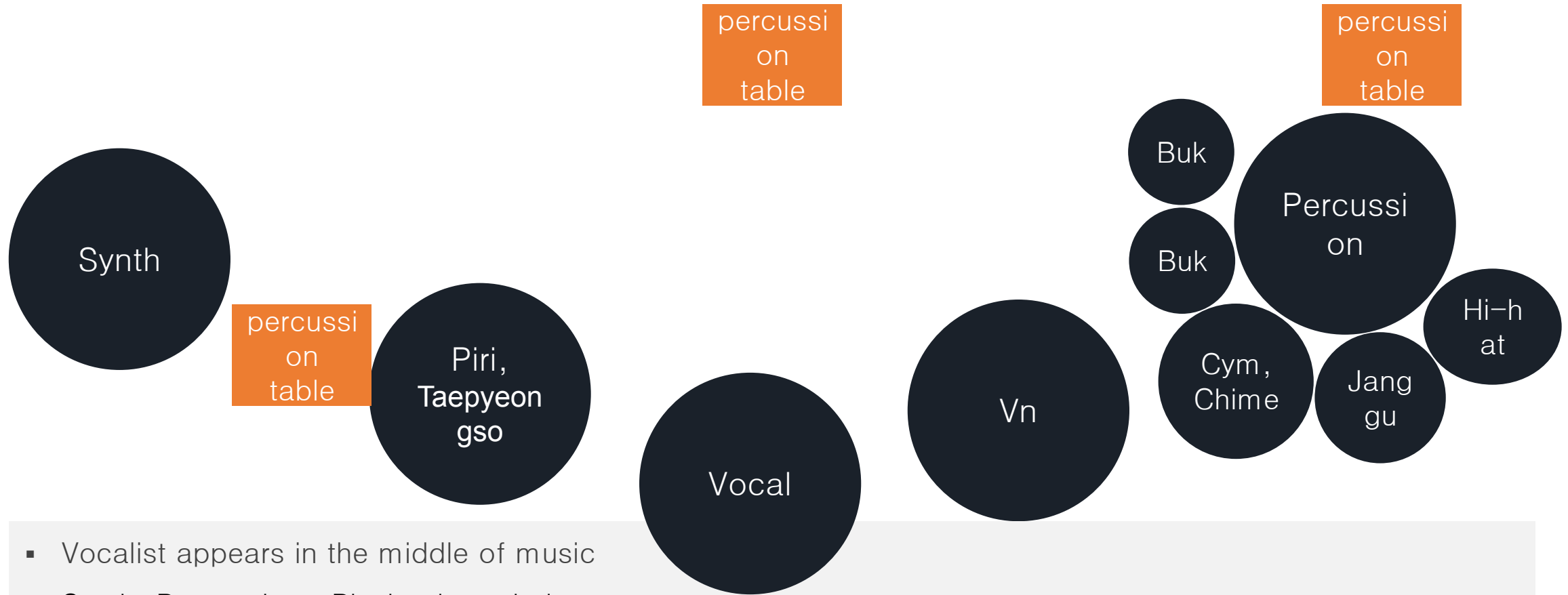
Stage Plot 3. 거드렁 (6' 30")

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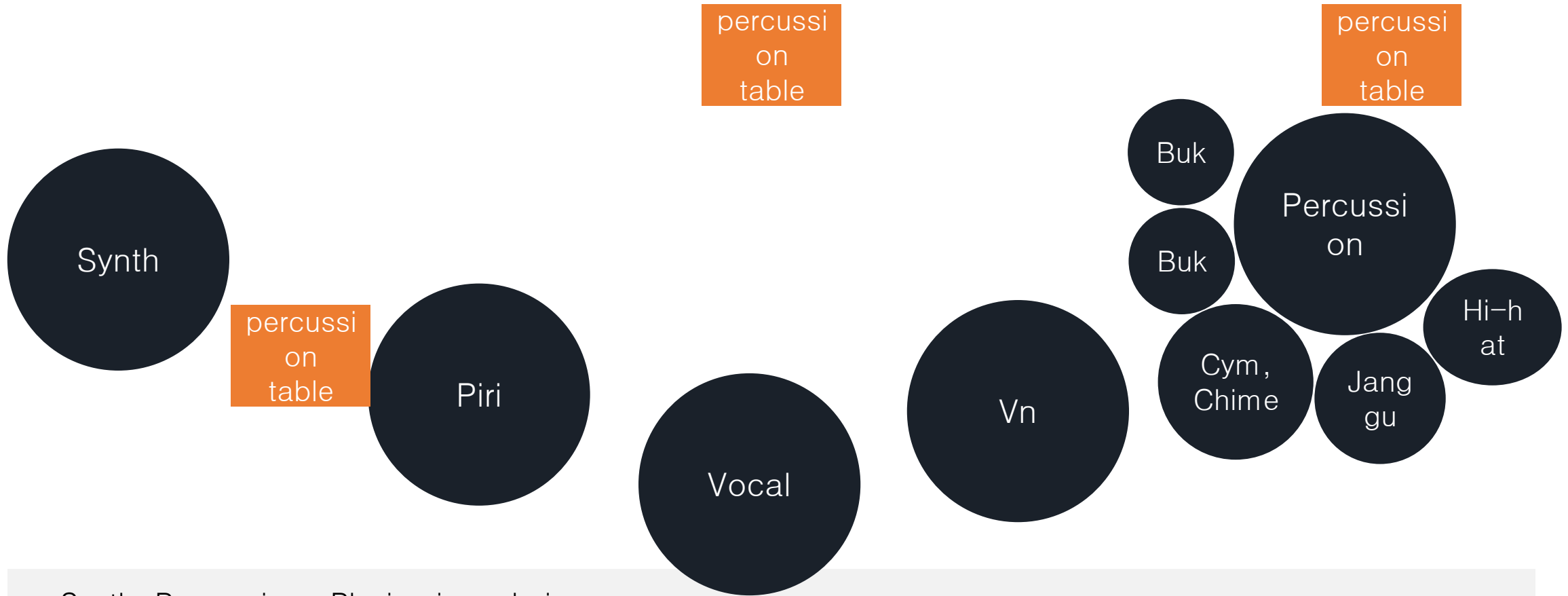
- Synth, Percussion : Playing in a chair
- Vn : Play standing
- Vocal, Piri : leave the stage

Stage Plot 4. Not 부정 (7' 00")



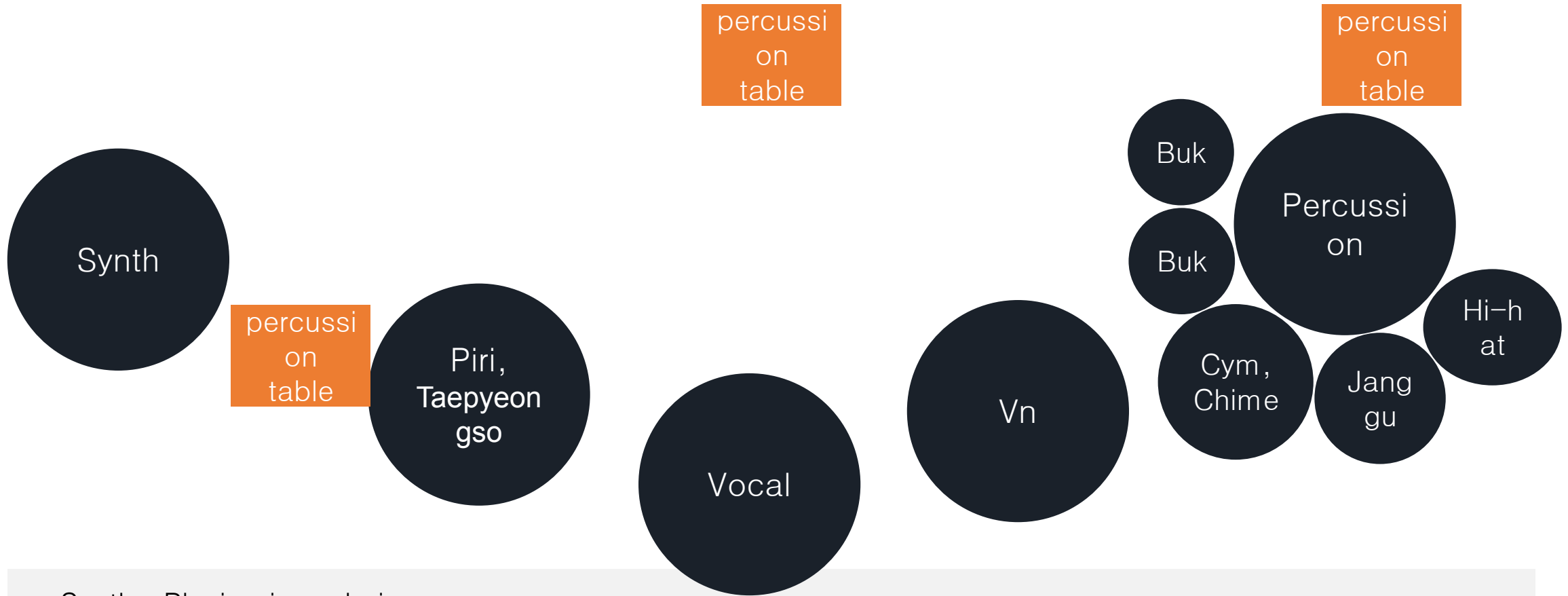
- Vocalist appears in the middle of music
- Synth, Percussion : Playing in a chair
- Piri(Taepyeongso), Vn, Vocal : Play standing

Stage Plot 5. 노리굿 (5' 00")



- Synth, Percussion : Playing in a chair
- Piri, Vn : Play standing

Stage Plot 6. 얼씨구얼싸 (4' 00")



- Synth : Playing in a chair
- Percussion, Piri, Vocal, Vn : Play standing